



## Introduction

Lair is one of the best looking games for the PS3 to date. It's got lots of carnage at the hands of a deadly, living flamethrower. That dragon is at your command so be sure to control it wisely.

Our guide helps you through every objective and mission of the game. Whether it's enemy dragons burning you up, some pesky catapults and ships or a number of other hazards giving you grief, we'll help you through it.

*In this Lair strategy guide, you'll find:*

- **BASICS** // Quick tips for neophyte dragon tamers
- **WALKTHROUGH** // A complete Lair walkthrough for every mission in the game.

So mount up your dragon of choice and let IGN Guides help you roast everything in sight.

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## Lair Basics

We strongly recommend that you play through the tutorials, so that you can get used to the game's controls.

Your objectives are listed on the pause screen as you receive them. They have a yellow dot for incomplete, a green check mark for completed and a red X for failed.



There are two locks you can use to target enemies and objects easier. A soft lock is a blue aura or halo on one of the enemies or objects in front of you. The soft lock is easily broken, but faster to use. A hard lock is performed by pressing the lock button when you have a soft lock. Now the hue/halo turns red and you keep the lock until the object or enemy is destroyed, or until you press the lock button again.

The fire stream is very effective when on land against human troops. The rapid fire and charged fire blasts are good against everything else that you don't need to rip apart to get rid of.

It's ok to slow down or hover in missions, but keep it brief because you're a sitting duck and you will get killed in later missions. It's best to keep moving as you fire ahead on enemies with soft lock, or circle them and fire with hard lock.

## Lair Walkthrough

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### MISSION 00: DARKLANDS TRAINING



Mount your dragon and practice flying in a few directions and doing a 180 turn. Fly through at least 8 of the rings and use rage vision to make them easier to see if you need to. As if gigantic green spinning rings are somehow hard to miss.

### MISSION 01: DAY OF TERROR

Destroy the Mokai catapult ships!



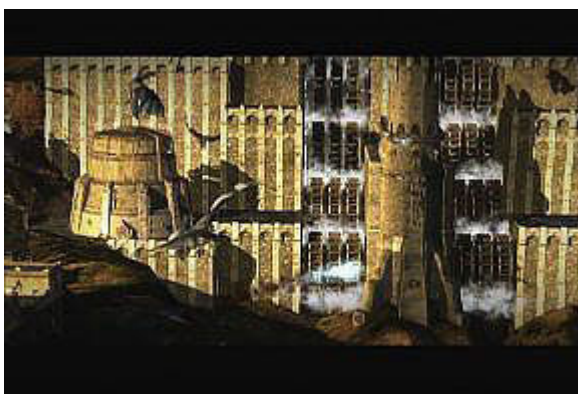
Follow the yellow Mission Objective Indicator (MOI) in the top right corner of the screen as you fly towards the catapult ships in the water below. Fly low and start using your flames to make short work of the ships.

Defend the city from the Mokai Dragons

Use your rage vision to identify the Mokai dragons (so they show up red) as you roast a few of them and watch another cutscene. Using soft locks on the groups and hard locks on individual dragons works quite well.

Engage Atta-Kai and make him retreat

Lock-on to Atta-Kai and press circle to start pursuit mode. Line yourself up vertically so you're on the same level, then shake the controller to his side of you to ram him and finish the mission.



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## MISSION 02: BLOOD RIVER

Investigate the lit signal beacon

Now here's an easy objective, simply fly towards the signal beacon to trigger a cutscene.

Kill the nearby troops

Land by the ground troops before using your fire stream to send them running and eating them for some health.



Protect our grain caravan

Destroy the catapults, ground troops and ice dragons as you approach the bridge. Kill more ice dragons on the other side once the next cutscene is over. Try to take them out quickly, because you can't lose all 4 barges without failing the mission.

Destroy the 4 Trebuchets attacking the wall

Quickly fly towards the 4 Trebuchets and take them out as fast as you can. They're your top priority here so lock on and fire!



Eliminate the Mokai troops

With the Trebuchets out of the way, you can lay waste to the enemy troops on the ground to finish the mission.



### MISSION 03: DEMON PASS

Evade the spotlights and target the eyes

Fly towards the face for a cutscene and avoid the spotlights. Fly in closer and shoot the eyes of the face without getting seen by the spotlights. It helps to slow down or even hover when trying to target the eyes.



Drive Back The enemy Flame Dragons

Once you've taken out a few spotlights you get some Mokai dragons flying out of the mouth to annoy you. You get a good taste of fight mode with the dragons here.

Enter the fortress and destroy its inner workings

Fly into the open mouth before targeting a weight. Grab hold of it when instructed and shake the controller until it drops.

You want to repeat this whole process for the next face. Fight off the dragons until they retreat and take out another weight inside the mouth.

Once you've done this for all 3 weights, the fortress is destroyed.

Destroy the Mokai warships

The fog clears once a couple of weights have been removed from the fortress. Now you can swoop down low and decimate the warships in the water.

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#### MISSION 04: CROSSING AT DAWN

This whole mission is all about speed, since you can't let the enemy army overtake yours without failing the mission. So make sure you attack the enemy targets quickly and often.

Rescue the Guardians

Follow the MOI arrow as you take off flying and drop off the guardians.



Kill the dragons strafing the bridge

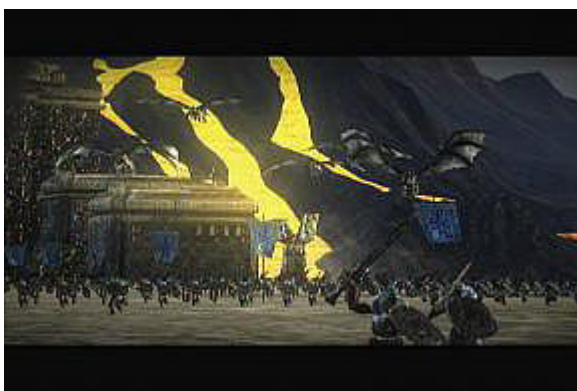
Start locking on and roasting the dragons that are attacking your troops in red. Quickly move from one to the next and this objective won't take long.

Kill enemy troops on the bridge

Fly farther ahead on the bridge and take out the blue enemy troops below until the next cutscene begins.

Kill the enemy dragons

It's time to lock and load, more dragons are just begging to be taken out. So take aim and light them up.



Kill the Tauros on the bridge

A group of about 8 Tauros are among the blue Mokai troops. You want to swoop down and lock on to pick them up. Now you can drop them far below to get rid of them.

Kill the Dark Dragons strafing the bridge

Your fire is useless against the larger Dark Dragons, so you want to lock on and ram or fight them directly with brute force until the cutscene about the next objective begins. It helps to block in between your attacks in fight mode.

Kill the Rhinos

These guys are immune to your flames as well, so you want to lock on and shake them to death with your claws.



#### MISSION 05: SERPENT STRAIT

This is a tough mission, you really need to attack the enemies fast and often.



Protect the Manta from the Mokai ambush

You need to protect the Mantas here, so start locking on to the nearby dragons and roasting them quickly (be careful not to hit the Mantas). Keep your eyes open for any groups of dragons near a Manta and take out the group ASAP. You'll

want to use your rage vision for most of this objective, so that you can spot the enemy dragons that much easier.

You fail the mission if all of the Mantas get destroyed.

Attack the Coral Snake's scales

Fly in close and target the Coral Snake's scales as you blast them. Keep this up until he rises up out of the water.

Attack the Coral Snake's head

Once the Coral Snake rises straight up out of the water you can roast his head and dodge the venom that he spits at you by shaking left or right.

Once he's stunned you can press circle to ram him. Follow the commands as he tries to bite you to dodge and attack his eye.

Repeat this a few times until he tries to kill you with a deadly bite. Dodge to the side and follow the commands to stab his eye up close and finish the mission.

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#### MISSION 06: RAVINE OF NO RETURN

If any spotlight sees you, then you need to quickly turn around and fly right out of there. Otherwise you will get killed VERY quickly.



Find the Steamcity Outpost

Fly along the power cables and target them at either end to shoot them. This disables some of the spotlights and generally makes for safer flying. You want to take things slow and hover to keep an eye on the remaining spotlights while you advance.

At times it's next to impossible to keep advancing at your height, so don't be afraid to dive down low or climb higher to keep moving on.

Latch on and destroy all three Steam Generators

VERY CAREFULLY take out the power cables here and advance while shooting a dragon and more power cables. Lock on and grab hold of the 3 steam generators before shaking them apart. Be sure to clear away most of the enemies



before going after the generators or they can easily hit you. Once all 3 generators are destroyed, the mission is over!

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### MISSION 07: FIRESTORM

Protect the Asylian Manta Bombers

Quickly follow the MOI arrow as you rip apart 3 cannons and see a cutscene.



Firebomb Steamcity using Bombs collected from the backs of Manta Bombers

Rush to the platform on top of any Manta and lock onto a bomb to pick up a group of 5 bombs. Fly to the city and hover for better aim as you drop the bombs on the buildings below.

While you're doing this, you still need to protect the Mantas from enemy dragons and rip apart generators to get rid of the spotlights. So you're definitely kept busy here. Keep bombing buildings until the next objective and cutscene start.

Destroy the Mokai Armory

Arm up with more bombs and follow the MOI arrow to the large armory. Bomb it until it's destroyed to finish the mission.

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### MISSION 08: OUT OF THE ASHES

Find the water source

Use your fire stream on the swarmers and follow the trail of vegetation. This area can be confusing so you want to fly straight until you see the first group of swarmers, then go left above the vegetation. You should see a stone pillar up ahead and a stone arch just right of it.

Fly under or over the arch and kill more swarmers on your right, then go right through the valley and head left past more plants. You'll see some pillars on your right, but keep left and fly up high over the rocks to reach water.



Protect the old woman from the Spiderwasp

Shoot the Spiderwasp and dodge its venom, then dodge the stinger and dash to get on its back. Rip apart the Spiderwasp's shell and repeat this until it's dead.

Pursue the fleeing Asylians

Chase after the dragons while shooting them down.

Destroy the Asylian caravan

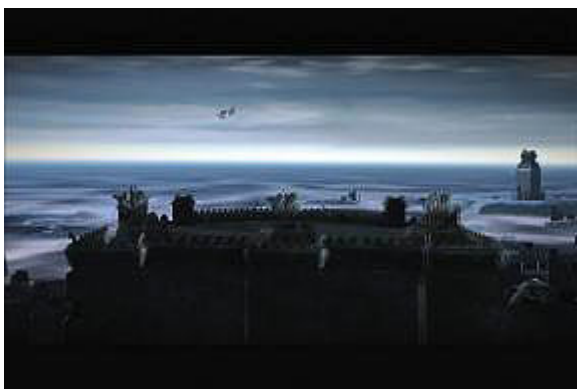
There are two large Warbeasts here and you want to attack the TWO weapon platforms on their backs until they're removed. Now you can fly close to their legs, latch and dash to take them down.



**MISSION 09: BREAKING THE ICE**

Destroy outer defenses and ballista guns

Shoot up a bunch of the boats and dragons to make things a bit easier for you. Follow the MOI arrow to reach the ballistas, then shoot, rip and throw them away.



Kill the Asylian soldiers protecting the camp

With the ballistas out of the way, you can now swoop down and destroy the troops to finish the mission.

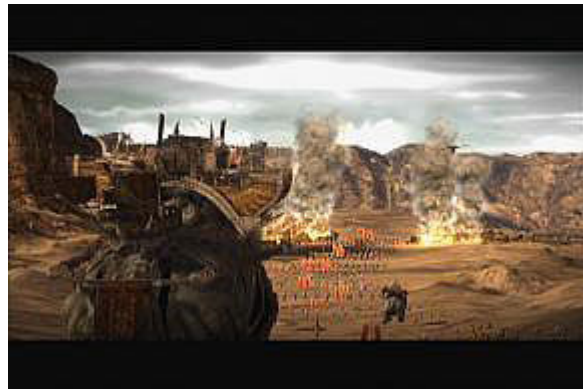


#### MISSION 10: DEADMAN'S BASIN

This is a VERY tough mission, but if you remember to use your rage mode each time you get it, the mission is a bit easier. Even if you don't kill many enemies in rage mode, it slows them all down at least.

Clear a path for the retreat

Fly down low and start killing off the red Asylian troops until the next objective appears.



Protect the Mokai

This is the most important objective throughout the mission. If the Asyilians win, then the mission is failed.

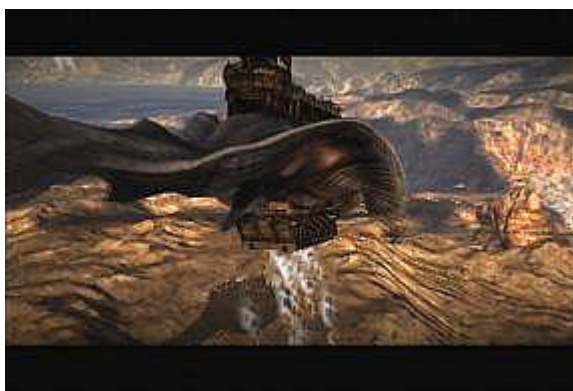
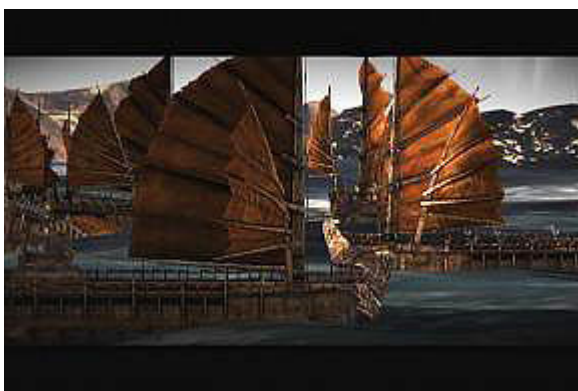
Follow your MOI arrow and basically kill as many troops, rhinos and dragons as you can while doing the other objectives. You'll have to babysit the troops and keep coming back to set fire to some Asyilians.

Take down the heavy forces in the valley

Take down the warbeasts here, just like you did in mission 08. You can't get them all at once, but take down one and check on your troops, then go after another.

Clear the ships from the shore

Fly out to the water and roast some of the larger ships that are lobbing shots down on your allies, quickly return to help your troops and finish the rest of the ships later. We had better luck saving the ships for the dam objective near the end.



Take down the Manta

Rush on back to the troops and attack the Manta with all you've got.

Destroy the dam

Fly over to the dam and rip it apart in 4 spots to destroy it, don't forget to use your rage mode. You should eliminate some dragons to make it easier, but do it quickly to finish the mission before your troops are overwhelmed!

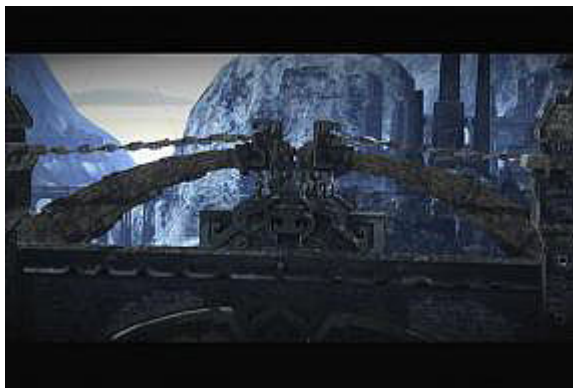


#### MISSION 11: RUINS OF MOKAI

Defend the Mokai ground forces until the Asylians commit their full force

You've got a LOT of troops to kill here so get down low and make them feel it with claw and flame until a cutscene starts.

Kill a trio of rhinos afterwards and a whole bunch of troops to start another cutscene. Kill about 7 rhinos and more troops in this group as you work on the next objective.



Destroy the Siege Locks on the Gatehouse

Fly to the top of the gate and rip apart the chains to seal the gate shut.

Protect the Mokai Fleet in the Steamcity Harbor

Fly out to the water and destroy the enemy ships farther back as a cutscene starts. Target the guns on the city walls as well to protect your ships.

Drive off the Asylian dragons

Fly up high and light up all of the Asylian dragons up here to finish the mission.



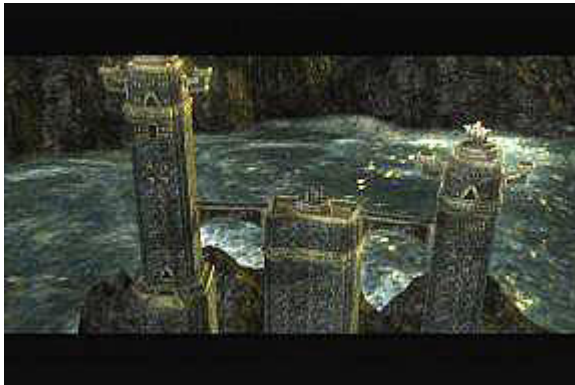
## MISSION 12: BRIDGE OF THE ANCIENTS

Destroy the coastal outposts

This first section is very hard, you only get one cutscene of losing a ship. The next one is the failure scene, so attack the turrets as quickly as you can.

Quickly fly ahead to the towers and destroy the 4 turrets on top of them. There's no time to lose, so quickly fly on to the next outpost and take out 2-4 turrets, then fly left over to your warbeasts and take out some dragons. Continue flying up the river as you take out 3 more outposts. Just IGNORE the dragons in this part, as it makes it so much easier. Keep your eyes peeled as you advance up the river and use your rage mode as it comes up to slow down the enemies.

Listen for a comment saying that the outpost is history before you move on to the next one. A single turret remaining on an outpost is enough to ruin your mission here.

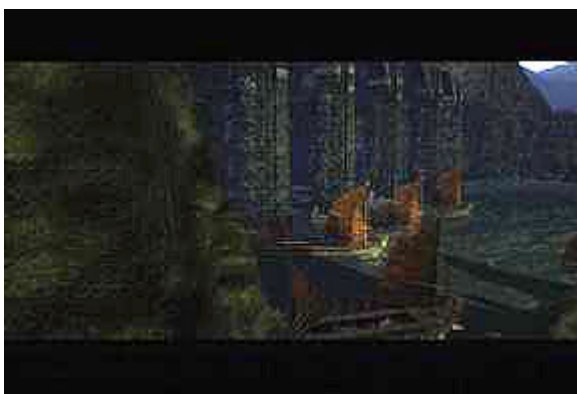


Defend the Mantas

This objective and the one below have to be done at the same time, which makes things really annoying. The mantas are being pelted by the dragons, so use your rage mode and fire quickly and carefully at them (so your shots don't hit the mantas too).

Destroy the Asylian fleet

The ships here are trying to destroy the bridge, so you need to lay waste to them quickly while also dealing with the dragons from the objective above. Use your rage mode to make things a bit easier and fire like crazy. You can also use bombs from the Mantas to speed things up.



Kill the Asylian Warbeasts

More dual objectives here, you need to rush to the trio of warbeasts on the bridge and take them out like you've done before. You also need to kill the dragons from the objective below while you do this. Use rage mode to make the warbeasts much easier to take out.

Defend your warships

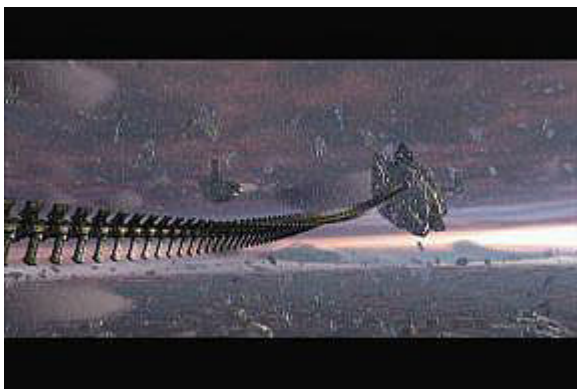
With the warbeasts out of the way you can attack the larger yellow dragons in fight mode, while also scorching the normal dragons. Once these two objectives are finished, the mission is as well!



### MISSION 13: MAELSTROM

Latch on and destroy all three steam generators

Try to take out some cannons to make things easier for you, in fact you might even want to destroy all the cannons first (even though it's your next objective). The cannons reload slowly, but their shots are VERY powerful. You want to fly to the generators on the platforms connected by cables. Latch on and rip apart all three to finish this objective.



Destroy the cannons so the prisoners can make it to the stables

Fly to the prison in the middle of the area and destroy the two cannons there.

Kill Loden before he crushes all of the prisoners

Here you need to shoot the boulders that Loden releases, because 3 of them will destroy the prison and end the mission for you. In between boulders you want to target Loden and rush in to start fight mode. Stick to your usual block and counter with a double bite. Repeat this until he's low on life, then dodge the rocks in your way and follow the cues to finish the job!

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#### MISSION 14: BATTLE FOR ASYLIA

Defend the invasion force as it moves upriver

Just protect your ships and mantas from the dragons and turrets to keep this objective going.

Use bombs to destroy the bridges

Grab some bombs from the nearest manta and start lobbing them down onto the two bridges to get rid of them.



Kill the Asylian Manta bombers

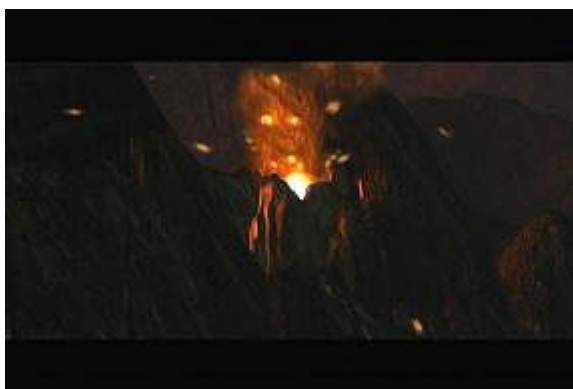
This should be one of your primary objectives when it comes up, since the enemy mantas can really make things tough for your allies.

Destroy the Asylian army

Fly onward and start destroying the warbeasts and other ground troops for this objective. You can use bombs from your Mantas to REALLY speed things up.

Destroy the cannons on the palace

Fly towards the palace and destroy all the cannons around it to trigger a cutscene.



Drop bombs into the lava vents

Grab some bombs from a nearby manta and aim carefully as you drop them into the 3 lava vents surrounding the volcano. You need to watch out for enemy dragons that knock your stash of bombs loose. Once the trio of vents are plugged another cutscene begins.

Destroy the palace

Grab a few bombs from the closest manta and drop them on the palace to finish both the mission and the game!

You've unlocked the stable option for all stages, so you can pick between the two dragons. You can replay the levels to try and earn medals from bronze up to platinum. Earning medals unlocks more combos for your dragons, health increases and items in the extras menu, but you don't get anything for all platinum medals.